

ACTIVITY TIME

Shoo You Crocodile!

Author, Katrina Germein and Illustrator, Tom Jellett

Oh no! The museum's crocodile has escaped and it's chasing all the children! Chomp! Chomp! Chomp! This is a fun, raucous book that will be sure to hook your child in from the start! As you read, use your voice to emphasise the different voices and sounds the children make to shoo the crocodile, and capture the pace and excitement of the story. Try doing an active read with your child by asking them to do the actions described in the story, as you read. Can your child chomp, stomp or roar like a crocodile? Can they shoo the crocodiles away?

These questions can encourage your child to talk about and consider different parts of the story as you read along, or after reading.

- How do you think the children are feeling? Point out the expressions on the children's and teacher's faces. Are they feeling scared, worried, surprised or brave?
- What would you do if a crocodile was chasing you at the museum?
- What other things did you spot at the museum? Can you spot the shark or the astronaut?
- Talk about a visit to the museum. Have you been to a museum before or would you like to visit the South Australian Museum? What interesting things might you see at the museum?

Spot the differences between the crocodiles

Build your child's science and math skills as you help them notice the differences in the crocodiles and compare what they see. Look carefully at the picture of the two crocodiles. Some things are the same and some things are different. You can also count, recognise shapes and talk about the features of the crocodiles as you play along together.

How to play:

- 1. Look at each picture carefully
- 2. Talk about what you see and what is the same in each picture
- 3. Can you see the differences? As you see a difference, place a circle around it or write it down
- 4. How many differences did you find?

HINT: There are 7 differences in the crocodiles.

Songs

Row, Row, Row Your Boat, 1 2 3 4 5 Once I Caught A Fish Alive, Five Little Ducks.

Key message

Children are born ready to use and learn mathematics.

*You can introduce simple Science Technology, Engineering & Maths (STEM) concepts to children

aged 2+ years through

every day play.





Adult supervision is essential. Involve and talk with your child as much as possible.



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